

Optimally swimming mechanisms at low Reynolds number

François Alouges

Joint works with

A. DeSimone, G. DiFratta, L. Heltai, A. Lefebvre, B. Merlet, P. Weder...

Ecole polytechnique
Centre de Mathématiques Appliquées

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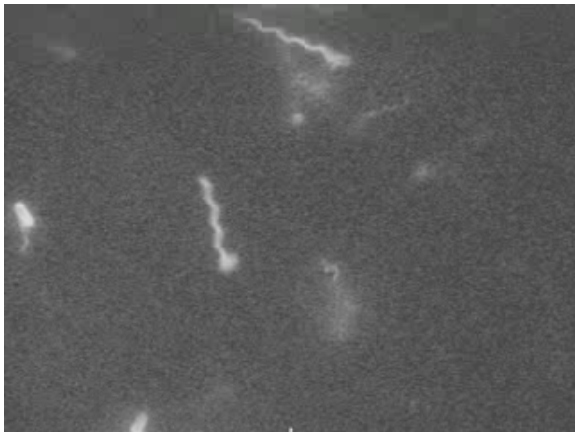
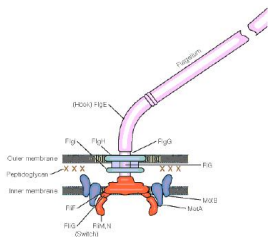
Aims and questions

Study swimming micro-mechanisms

Swimming at low Reynolds number

- What are the best mechanisms ?
- Which shape?
- Which propulsion mechanism ?
- Self propulsion vs external propulsion...

E. Coli



Euglena



ESPCI (2005)



- Head: Red blood cell
- Tail: magnetic particles linked with DNA

Dreyfus et al, Nature 437(7060), 862–865, 2005

What is swimming?

Definition: "Ability to move inside or on water with appropriate **periodic** (stroke) movements **and without external forces**



Control problem: Given a deformable body, is it possible to find an internal force law that produces a periodic shape deformation that induces a displacement through the fluid reaction?

Optimal control problem: If possible, how to swim the most efficiently possible?

Low Reynolds number

$$\begin{cases} \rho \left(\frac{\partial u}{\partial t} + (u \cdot \nabla)u \right) - \nu \Delta u + \nabla p = f, \\ \operatorname{div} u = 0 \end{cases}$$

For a bacterium $L \sim 1 \mu\text{m}$, $U \sim 1 \mu\text{m/s}$ and

$$Re = \frac{\rho UL}{\nu} \sim 10^{-6}$$

Right model: Stokes equations

$$\begin{cases} -\nu \Delta u + \nabla p = f, \\ \operatorname{div} u = 0 \end{cases}$$

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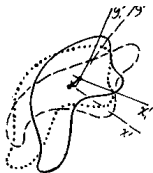
$$\begin{cases} -\nu \Delta u + \nabla p = f, \\ \operatorname{div} u = 0 \end{cases}$$

Low Reynolds situations = $\frac{\rho UL}{\nu}$

- In water, small sizes and velocities $U, L \ll 1$ (typical biological flows)
- At human size, flows of viscous fluids $\nu \gg 1$, (honey, silicon, etc.)
- Extremely small velocities $U \lll 1$ and/or extremely viscous fluids (e.g.: glaciers)



Stokes equations



$$\left\{ \begin{array}{l} -\nu \Delta U + \nabla P = 0 \\ \operatorname{div} U = 0 \\ \sigma n = f \text{ on the swimmer} \\ U = U_S \text{ on the swimmer (non slip)} \end{array} \right.$$

- ν viscosity
- U velocity
- P pressure
- $\sigma = \nu(\nabla U + (\nabla U)^T) - P \operatorname{Id}$
Cauchy stress tensor.
- f force density on the surface of the swimmer.

Stokes equations are linear

$$\Rightarrow f = \mathcal{L}_{(\xi, \rho)} U_S$$

Low Reynolds number flows

$$Re = \frac{\rho UL}{\nu} \ll 1$$



(Film: G. I. Taylor)

The scallop theorem

Obstruction:[Purcell]

In Stokes regime, a reciprocal shape change induces no global motion



(Film: G. I. Taylor)

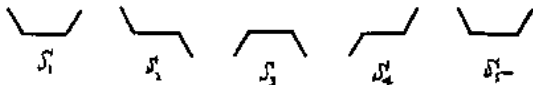
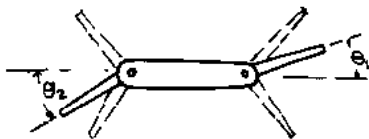
Summary

- Micro-swimming $\Rightarrow Re \sim 0$
- Stokes equations for the fluid (linear)
- Flows are reversible (Scallop theorem)

The 3-link swimmer (Purcell)



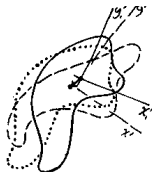
Edward Mills Purcell
(1912 - 1997)



Setting of the problem

- Low Reynolds number swimmers
- Shape induced swimming
- Self propulsion
- Inertia is negligible

$$\begin{cases} F_{tot} = 0, \\ T_{tot} = 0 \end{cases}$$



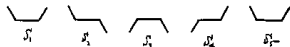
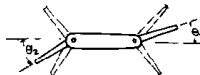
[Purcell]

Mathematical modelling

- The swimmer is characterized by its shape ξ and its position p

Example: Purcell 3-link swimmer

- $\xi = (\theta_1, \theta_2)$,
- p = position and orientation.



- The swimmer can change shape $\Rightarrow \xi(t)$ pushing the fluid
- The fluid reacts obeying Stokes equations pulling the swimmer $\Rightarrow p(t)$

Mathematical modelling (cont'd)

The dynamics

- ξ = the shape, p = the position
- U_S is linear in $\dot{\xi}$ and \dot{p}
- $\Rightarrow f$ is linear in $\dot{\xi}$ and \dot{p}
- $\Rightarrow F_{tot}$ and T_{tot} are linear in $\dot{\xi}$ and \dot{p} :

$$\begin{pmatrix} F_{tot} \\ T_{tot} \end{pmatrix} = A(\xi, p)\dot{p} + B(\xi, p)\dot{\xi}$$

$$\dot{p} = V(\xi, p)\dot{\xi}$$

Mathematical modelling (cont'd)

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Proof of the scallop theorem

The scallop has only one degree of freedom ξ . The system becomes

$$\begin{aligned}\dot{\xi} &= \alpha(t) \\ \dot{p} &= V(\xi)\dot{\xi}\end{aligned}$$

and $p = \int^{\xi} V(y)dy =: W(\xi)$

If ξ is periodic, so is p ...

Proof of the scallop theorem

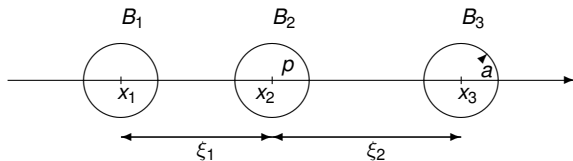
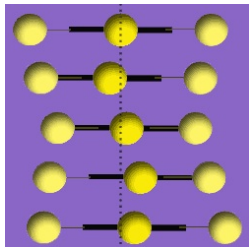
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The 3-sphere swimmer (Najafi & Golestanian)

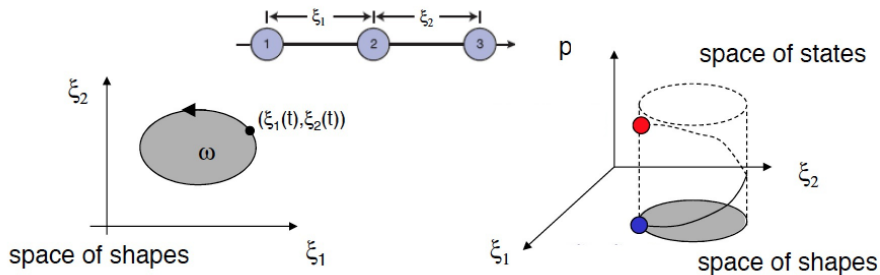


- (ξ_1, ξ_2) lengths or the arms, ρ position of central ball
- By changing ξ_1 and ξ_2 , the spheres impose forces f_1, f_2, f_3 to the fluid with $f_1 + f_2 + f_3 = 0$
- 3 variables ξ_1, ξ_2, ρ and 2 control parameters
- Velocities (and forces) are linear in $\dot{\xi}_1, \dot{\xi}_2, \dot{\rho}$

$$\dot{\rho} = V_1(\xi, \rho)\dot{\xi}_1 + V_2(\xi, \rho)\dot{\xi}_2$$

Dynamical system

$$\dot{p} = V_1(\xi)\dot{\xi}_1 + V_2(\xi)\dot{\xi}_2$$



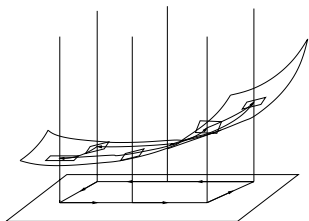
$$\Delta p = \int_0^T \begin{pmatrix} V_1(\xi) \\ V_2(\xi) \end{pmatrix} \cdot \frac{d\xi}{dt} = \int_{\omega} \left(\frac{\partial V_2}{\partial \xi_1} - \frac{\partial V_1}{\partial \xi_2} \right) d\sigma, \quad (\text{due to Stokes' theorem})$$

Holonomic vs nonholonomic constraints...

$$\dot{p} = V_1(\xi)\dot{\xi}_1 + V_2(\xi)\dot{\xi}_2$$

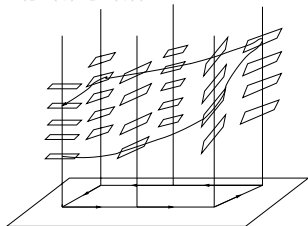
$$\underbrace{\frac{d}{dt} \begin{pmatrix} \xi_1 \\ \xi_2 \\ p \end{pmatrix}}_{\text{state}} = \dot{\xi}_1 \begin{pmatrix} 1 \\ 0 \\ V_1(\xi) \end{pmatrix} + \dot{\xi}_2 \begin{pmatrix} 0 \\ 1 \\ V_2(\xi) \end{pmatrix} = \alpha_1(t)g_1(\xi) + \alpha_2(t)g_2(\xi)$$

At (ξ_1, ξ_2, p) , the trajectory is tangent to the plane $(g_1(\xi), g_2(\xi))$



$$p = W(\xi_1, \xi_2)$$

equivalent if $V = \nabla_{\xi} W$ or $\text{curl} V = \frac{\partial V_2}{\partial \xi_1} - \frac{\partial V_1}{\partial \xi_2} = 0$



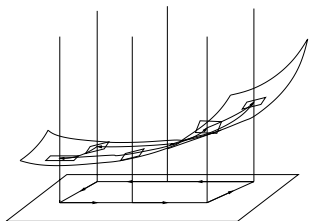
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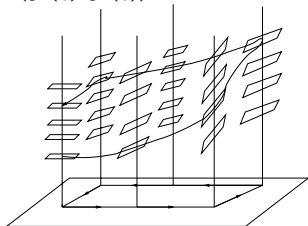
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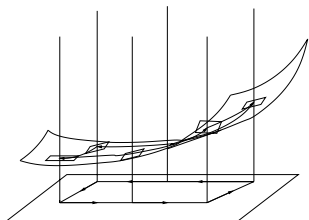
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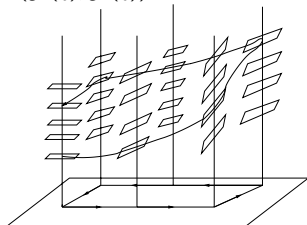
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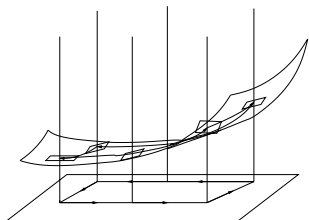
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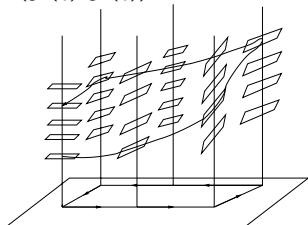
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The dynamical system

$$\underbrace{\frac{d}{dt} \begin{pmatrix} \xi_1 \\ \xi_2 \\ p \end{pmatrix}}_{\text{state} = X} = \dot{\xi}_1 \begin{pmatrix} 1 \\ 0 \\ V_1(\xi) \end{pmatrix} + \dot{\xi}_2 \begin{pmatrix} 0 \\ 1 \\ V_2(\xi) \end{pmatrix} = \alpha_1(t)g_1(\xi) + \alpha_2(t)g_2(\xi)$$

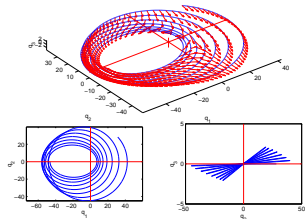
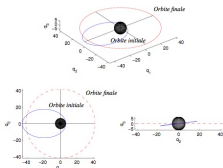
$$\dot{X} = \alpha_1(t)g_1(X) + \alpha_2(t)g_2(X)$$

- $X = \text{state}$ (3D vector)
- α_1 and α_2 are the controls (rate of shape changes)
- $g_1, g_2 : \mathbb{R}^3 \rightarrow \mathbb{R}^3$ vectorfields

\Rightarrow Control Theory

(Is it possible to drive a system from an initial point to a final point with an appropriate control?)

Controllability



Control theory

Is it possible to drive a system from an initial point to a final point with an appropriate control?

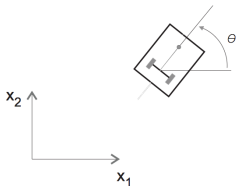
Take a system of the form

$$\begin{cases} \dot{X} = f(X, \alpha) \\ X(0) = X_0 \end{cases}$$

X = state, α = control(s)

- For each control $\alpha(t)$ one can uniquely solve the equation on $[0, T]$ and the system arrives at $X(T)$.
- Question: Is it possible to describe the attainable set $\{X(T)\}$ when $\alpha(t)$ varies?
- The system is **locally controllable** if one can reach any point in a neighborhood of X_0 starting from X_0 with a suitable control
- The system is **globally controllable** if one can reach any point in the state space starting from X_0 with a suitable control

An example: A model car



Position (x, y) angle θ

Controls $\alpha_1 = \text{velocity}$, $\alpha_2 = \dot{\theta}$

$$\begin{cases} \frac{dx}{dt}(t) = \alpha_1(t) \cos(\theta(t)) \\ \frac{dy}{dt}(t) = \alpha_1(t) \sin(\theta(t)) \\ \frac{d\theta}{dt}(t) = \alpha_2(t) \end{cases} \Rightarrow \frac{d}{dt} \begin{pmatrix} x \\ y \\ \theta \end{pmatrix} = \alpha_1(t) \begin{pmatrix} \cos(\theta) \\ \sin(\theta) \\ 0 \end{pmatrix} + \alpha_2(t) \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix}$$



Lie brackets

$$\dot{X} = \sum_{i=1}^m \alpha_i(t) g_i(X), \quad X \in \mathbb{R}^n \text{ and } m < n$$

We start from $X(0) = X_0$,

- Take $\alpha_1 = 1$ and $\alpha_j = 0$ for $j \neq 1$ during a time ε

$$X(\varepsilon) = X_0 + \varepsilon g_1(X_0) + O(\varepsilon^2)$$

- Similarly taking $\alpha_i = 1$ and $\alpha_j = 0$ for $j \neq i$ during a time ε

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- Take

$$(\alpha_1, \alpha_2) = (1, 0) \quad \text{on} \quad [0, \varepsilon[,$$

$$(\alpha_1, \alpha_2) = (0, 1) \quad \text{on} \quad [\varepsilon, 2\varepsilon[,$$

$$(\alpha_1, \alpha_2) = (-1, 0) \quad \text{on} \quad [2\varepsilon, 3\varepsilon[,$$

$$(\alpha_1, \alpha_2) = (0, -1) \quad \text{on} \quad [3\varepsilon, 4\varepsilon[.$$

then $X(4\varepsilon) = X_0 + \varepsilon^2 [g_1, g_2](X_0) + O(\varepsilon^3)$, where

$$[g_1, g_2] = (g_1 \cdot \nabla) g_2 - (g_2 \cdot \nabla) g_1$$

is the Lie bracket between g_1 and g_2 at X_0 .

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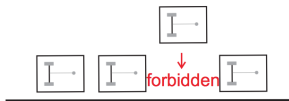
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is the **Lie bracket** between g_1 and g_2 at X_0 .

Lie brackets and car parking



1. motion forward



2. rotation counterclockwise



3. motion backward

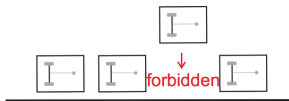


4. rotation clockwise

$$\begin{pmatrix} \dot{x} \\ \dot{y} \\ \dot{\theta} \end{pmatrix} = \alpha_1(t) \begin{pmatrix} \cos(\theta) \\ \sin(\theta) \\ 0 \end{pmatrix} + \alpha_2(t) \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix} = \alpha_1(t)g_1(x, y, \theta) + \alpha_2(t)g_2(x, y, \theta)$$

$$\begin{aligned} [g_1, g_2] &= (g_1 \cdot \nabla)g_2 - (g_2 \cdot \nabla)g_1 \\ &= 0 - \frac{\partial}{\partial \theta}g_1 \\ &= \begin{pmatrix} \sin(\theta) \\ -\cos(\theta) \\ 0 \end{pmatrix} \end{aligned}$$

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$$\begin{aligned} [g_1, g_2] &= (g_1 \cdot \nabla)g_2 - (g_2 \cdot \nabla)g_1 \\ &= 0 - \frac{\partial}{\partial \theta}g_1 \\ &= \begin{pmatrix} \sin(\theta) \\ -\cos(\theta) \\ 0 \end{pmatrix} \end{aligned}$$

Chow's theorem

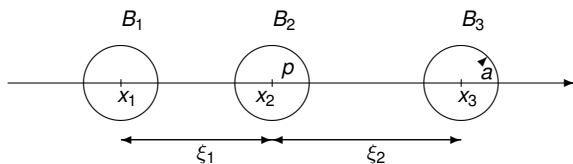
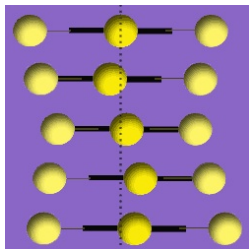
- Any Lie bracket generates a possibly new direction.
- One can iterate Lie brackets to generate even more new directions. E.g. $[g_1, [g_1, g_2]]$, $[g_3, [g_1, [g_1, g_2]]]$, etc.

We call $Lie(g_1, \dots, g_n)(X_0)$ the **Lie algebra** generated by the vectorfields (g_1, \dots, g_n) at X_0 and iterated Lie brackets.

Chow's theorem (1937) :

- If $dim(Lie(g_1, \dots, g_n)(X_0)) = dim(X)$, then the system is **locally controllable** at X_0 . (One can reach any final point X_{final} **in a neighborhood** of the initial point X_0 in any time).
- If $dim(Lie(g_1, \dots, g_n)(X_0)) = dim(X)$ **for every initial point** X_0 then the system is **globally controllable** (one can reach any final point X_{final} from any initial point X_0 in any time).

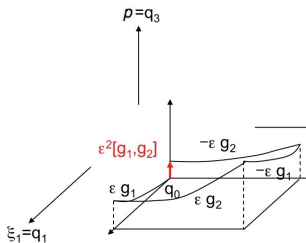
Back to N.-G. swimmer



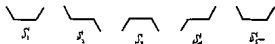
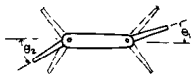
$$\underbrace{\frac{d}{dt} \begin{pmatrix} \xi_1 \\ \xi_2 \\ p \end{pmatrix}}_{\text{state} = X} = \alpha_1(t) \underbrace{\begin{pmatrix} 1 \\ 0 \\ V_1(\xi) \end{pmatrix}}_{g_1(X)} + \alpha_2(t) \underbrace{\begin{pmatrix} 0 \\ 1 \\ V_2(\xi) \end{pmatrix}}_{g_2(X)}$$

$$[g_1, g_2] = (g_1 \cdot \nabla)g_2 - (g_2 \cdot \nabla)g_1 = \begin{pmatrix} 0 \\ 0 \\ \frac{\partial V_2}{\partial \xi_1} - \frac{\partial V_1}{\partial \xi_2} \end{pmatrix}$$

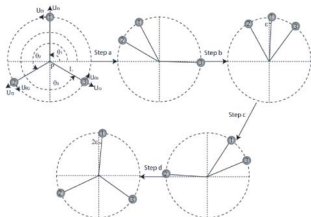
Conclusion: The system is controllable (the NG swimmer can swim) iff $\det(g_1, g_2, [g_1, g_2]) = \frac{\partial V_2}{\partial \xi_1} - \frac{\partial V_1}{\partial \xi_2} \neq 0$.



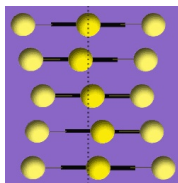
Other examples



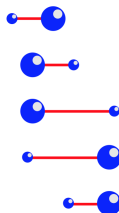
[3-link swimmer (E. M. Purcell)]



[Purcell rotator (R. Dreyfus et al)]



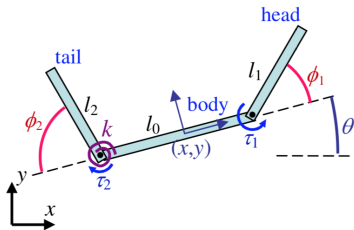
[3-sphere swimmer (Najafi & Golestanian)]



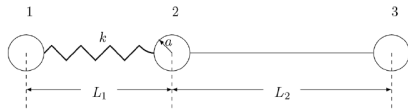
[Pushmepullyou (J. E. Avron)]

Ingredient: Looping in the shape space to produce a Lie bracket displacement...

Swimming with only one active arm



Passov & Or, EPJE 2012



Montino & DeSimone EPJE 2015

A control theorem

$$\frac{d}{dt} \begin{pmatrix} \xi_1 \\ \xi_2 \\ p \end{pmatrix} = \alpha_1(t)g_1(\xi) + \alpha_2(t)g_2(\xi).$$

Theorem (DeSimone, Lefebvre, A.)

The 3-sphere swimmer is globally controllable.

From any state (ξ_1^i, ξ_2^i, p^i) , one can reach any other state (ξ_1^f, ξ_2^f, p^f) with suitable force laws $(f_j(t))_j$ such that $\sum_j f_j(t) = 0$ (or equivalently functions $\alpha_j(t)$).

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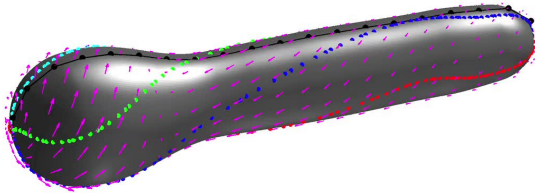
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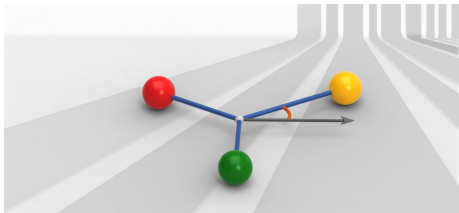
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Euglena

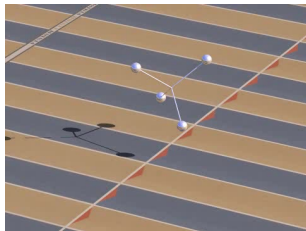


Arroyo et al, PNAS 109(44) 2012

Other controllable systems (DeSimone, Lefebvre, Merlet, A.)



3 controls, 3 first order Lie brackets



4 controls, 6 first order Lie brackets

Temporary conclusions

One possible way to overcome the scallop Theorem is

- to loop in the shape space...
- in order to generate Lie brackets...
- that produce new directions for the dynamical system.
- The displacement is proportional to the area (measured with $\text{curl} V$) enclosed by the loop

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Optimal swimming at low Re

Optimal parking problem?



Optimal Swimming at low Re

Goal: Find optimal swimming strategies.

We use Lighthill efficiency:

- A stroke $\xi(t)$ produces a displacement Δp
- Compare the energy expanded by the stroke to the one needed to pull the swimmer by Δp during the same time T .

$$\text{Energy expanded} = \int_0^T f \cdot v \, dt$$

$$\text{Energy needed to pull the swimmer} = \text{Cte } T \left(\frac{\Delta p}{T} \right)^2.$$

$$\text{Efficiency}^{-1} = \frac{\int_0^T f \cdot v \, dt}{\text{Cte } T \left(\frac{\Delta p}{T} \right)^2}$$

Maximizing the efficiency means finding the stroke(s) that produce a given displacement Δp during fixed time $T (= 2\pi)$ and which minimum energy

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(Lighthill) Efficiency

Find a (the?) stroke that produces the displacement Δp at least cost

- Forces $(f_i)_i$ depend linearly of the velocities $(v_i)_i$
- Velocities depend linearly of $(\dot{\xi}, \dot{\rho})$
- $\dot{\rho}$ is linear in $\dot{\xi}$

$$\int_0^{2\pi} f(t) \cdot v(t) dt = \int_0^{2\pi} (G(\xi)\dot{\xi}(t), \dot{\xi}(t)) dt$$

where $G = (g_{ij})$ is a (dissipation) **metric**

- Optimal strokes can be interpreted as **geodesics** (in a subRiemannian space). They are closed loops in the shape space.

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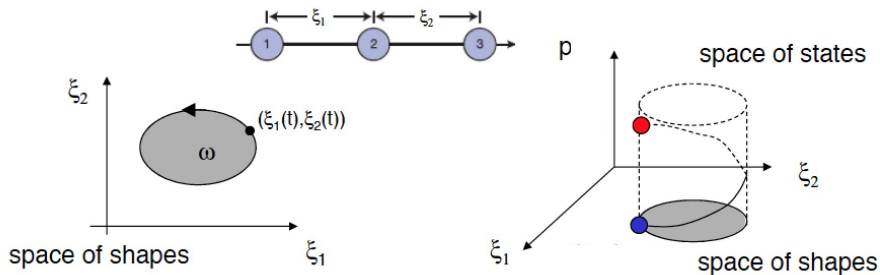
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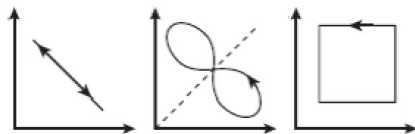
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subRiemannian geodesics



But $\Delta p = \int_0^T V(\xi) \cdot \frac{d\xi}{dt} = \int_{\omega} \text{curl } V d\sigma$ is fixed
 and $E = \int_0^T G(\xi) \dot{\xi} \cdot \dot{\xi} dt \rightarrow \min$

Isoperimetric problem



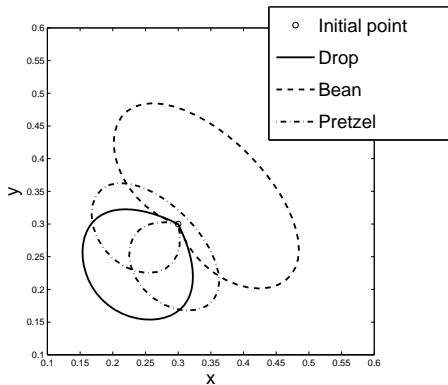
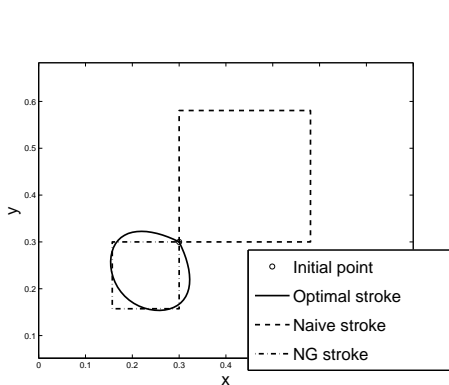
$\Delta p = 0$,

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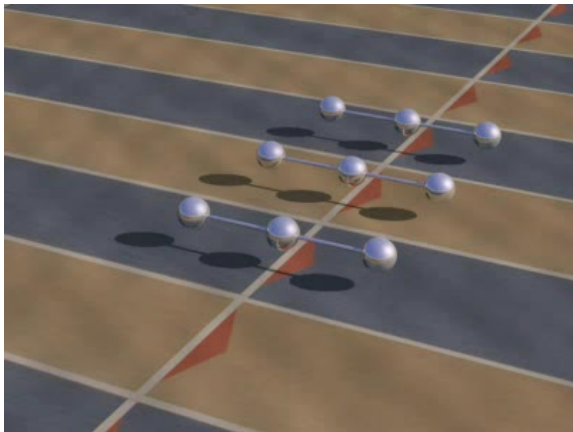
$\Delta p \neq 0?$

subRiemannian geodesics

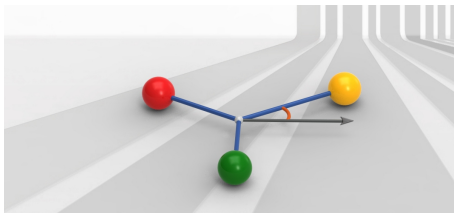
- Discretization (Approximation and/or Finite elements/BEM techniques)
- Optimization (Handmade solving the geodesic equation and/or use Trilinos optimization toolbox)



Optimal NG Swimmer



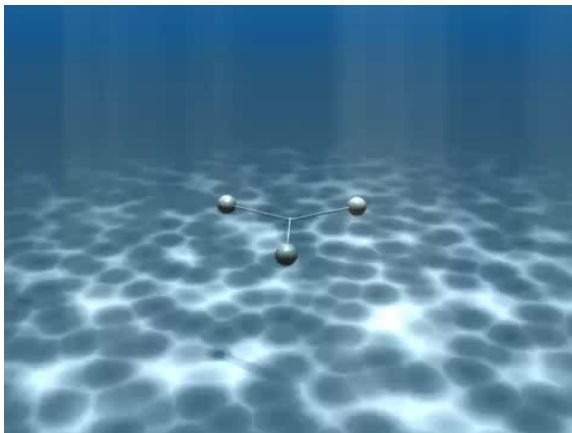
Back to the Plane swimmer



- 3 arms making 120° one to another
- 3 controls (extensible arms)
- 3 controllable changes of position (2 translation + 1 rotation)

What do optimal gaits look like?

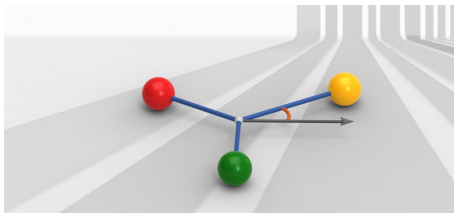
Optimal Plane Swimmer (large strokes)



Alouges et al, DCDS - B,18(5),1189–1215, 2013

Difficult to analyze

Optimal Plane Swimmer (small strokes)



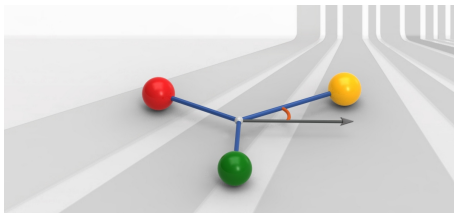
Position $p = (x, y, \theta)$ and Shape $\xi = (\xi_1, \xi_2, \xi_3)$

The optimal stroke problem

Find $\min_{\xi} \int_0^{2\pi} G(\xi) \dot{\xi}(t) \cdot \dot{\xi}(t) dt$ under the constraints

- ξ is 2π periodic
- $\dot{p} = V(\xi, p)\dot{\xi}$, and $\int_0^{2\pi} \dot{p} dt = \Delta p$ is given

Optimal Plane Swimmer (small strokes)



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Optimal Plane Swimmer

Difficulties

- $V(\xi, \rho)$ and $G(\xi)$ are not explicit
- The Euler-Lagrange equations of the optimization problem are highly nonlinear

Invariance and symmetries

- V does not depend on x, y
- V does depend on θ in a explicit way

$$\begin{cases} \begin{pmatrix} \dot{x} \\ \dot{y} \end{pmatrix} = \begin{pmatrix} V_x(\xi, \theta) \\ V_y(\xi, \theta) \end{pmatrix} \dot{\xi} = R_\theta \begin{pmatrix} V_x(\xi, 0) \\ V_y(\xi, 0) \end{pmatrix} \dot{\xi} \\ \dot{\theta} = V_\theta(\xi) \dot{\xi} \end{cases}$$

- Consider small deformations near the **symmetric shape** $\xi_0 = (l_0, l_0, l_0)$ and linearize everything

$$V_i(\xi) \sim V_i(\xi_0) + \nabla_\xi V_i(\xi_0) \cdot \delta\xi$$

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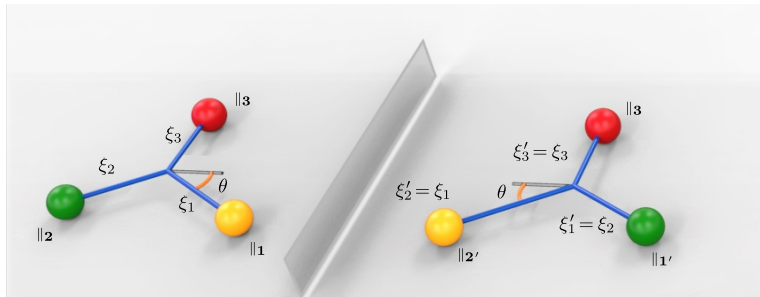
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Symmetries



Expansions

Assume $|\delta\xi|, |\dot{\delta\xi}| \sim \epsilon \ll 1$

The symmetric shape ξ_0 furthermore implies that

- $V_\theta(\xi_0) = 0$
- To leading order, one has $\dot{\theta} = \nabla_\xi V_\theta(\xi_0)\delta\xi\dot{\delta\xi}$ Assuming $\theta(0) = 0$, one deduces $\theta(t) = O(\epsilon^2)$
- And finally

$$\begin{pmatrix} \dot{x} \\ \dot{y} \end{pmatrix} = \begin{pmatrix} V_x(\xi_0) + \nabla_\xi V_x(\xi_0)\delta\xi \\ V_y(\xi_0) + \nabla_\xi V_y(\xi_0)\delta\xi \end{pmatrix} \delta\xi + O(\epsilon^3)$$

- Integrating over a period gives

$$\begin{cases} \Delta x = \int_0^{2\pi} (\nabla_\xi V_x)_{\text{skew}}(\xi_0)\delta\xi \cdot \dot{\delta\xi} dt + O(\epsilon^3) \\ \Delta y = \int_0^{2\pi} (\nabla_\xi V_y)_{\text{skew}}(\xi_0)\delta\xi \cdot \dot{\delta\xi} dt + O(\epsilon^3) \\ \Delta\theta = \int_0^{2\pi} (\nabla_\xi V_\theta)_{\text{skew}}(\xi_0)\delta\xi \cdot \dot{\delta\xi} dt + O(\epsilon^3) \end{cases}$$

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Symmetry arguments show that $\exists \alpha, \gamma$ s.t.

$$(\nabla_{\xi} V_x)_{\text{skew}}(\xi_0) = \begin{pmatrix} 0 & \alpha & \alpha \\ -\alpha & 0 & 0 \\ -\alpha & 0 & 0 \end{pmatrix}, \quad (\nabla_{\xi} V_y)_{\text{skew}}(\xi_0) = \frac{1}{\sqrt{3}} \begin{pmatrix} 0 & \alpha & -\alpha \\ -\alpha & 0 & -2\alpha \\ \alpha & 2\alpha & 0 \end{pmatrix},$$

$$(\nabla_{\xi} V_{\theta})_{\text{skew}}(\xi_0) = \begin{pmatrix} 0 & \gamma & -\gamma \\ -\gamma & 0 & \gamma \\ \gamma & -\gamma & 0 \end{pmatrix}$$

In other words

$$\begin{cases} \Delta x = \tau_x \cdot \int_0^{2\pi} \delta \xi \wedge \dot{\delta \xi} dt + O(\epsilon^3) \\ \Delta y = \tau_y \cdot \int_0^{2\pi} \delta \xi \wedge \dot{\delta \xi} dt + O(\epsilon^3) \\ \Delta \theta = \tau_{\theta} \cdot \int_0^{2\pi} \delta \xi \wedge \dot{\delta \xi} dt + O(\epsilon^3) \end{cases}$$

$$\text{where } \tau_x = \alpha \begin{pmatrix} 0 \\ -1 \\ 1 \end{pmatrix}, \tau_y = \frac{\alpha}{\sqrt{3}} \begin{pmatrix} -2 \\ 1 \\ 1 \end{pmatrix} \text{ and } \tau_{\theta} = \gamma \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix}$$

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In other words

$$\begin{cases} \Delta x = \tau_x \cdot \int_0^{2\pi} \delta \xi \wedge \dot{\delta \xi} dt + O(\epsilon^3) = \text{Flux of } \tau_x \text{ through the loop} \\ \Delta y = \tau_y \cdot \int_0^{2\pi} \delta \xi \wedge \dot{\delta \xi} dt + O(\epsilon^3) = \text{Flux of } \tau_y \text{ through the loop} \\ \Delta \theta = \tau_{\theta} \cdot \int_0^{2\pi} \delta \xi \wedge \dot{\delta \xi} dt + O(\epsilon^3) = \text{Flux of } \tau_{\theta} \text{ through the loop} \end{cases}$$

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Optimal Plane Swimmer (small strokes) (DiFratta, A.)

Similarly, symmetry reasons show that

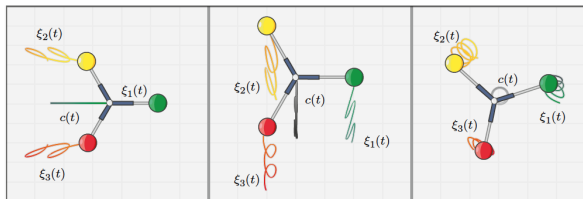
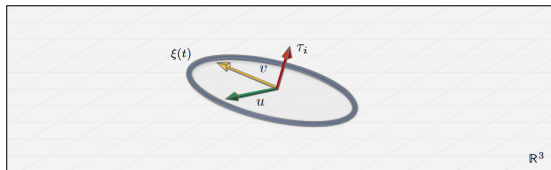
$$G(\xi_0) = \begin{pmatrix} \kappa & \rho & \rho \\ \rho & \kappa & \rho \\ \rho & \rho & \kappa \end{pmatrix}$$

- In the regime of **small** strokes near the shape (ξ_0, ξ_0, ξ_0) , an optimal stroke is a planar ellipse \mathcal{E} (in the 3d shape space).
- The respective displacements in x, y, θ of the swimmer after one stroke are obtained by computing the flux through \mathcal{E} of the vectors

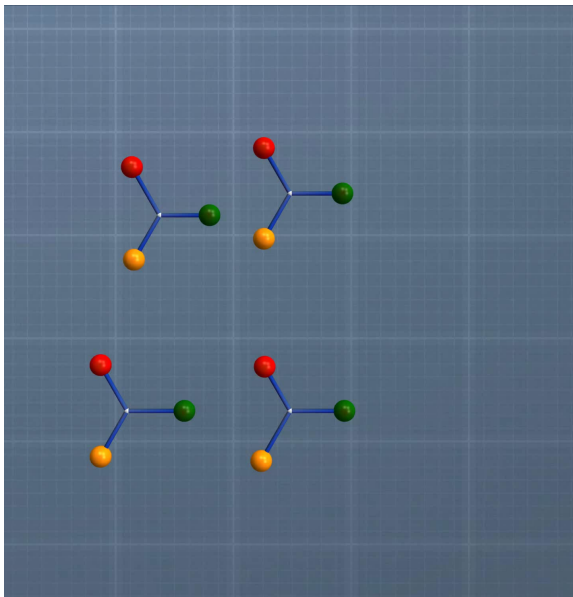
$$\tau_x = \alpha(0, -1, 1), \quad \tau_y = \frac{\alpha}{\sqrt{3}}(-2, 1, 1), \quad \tau_\theta = \gamma(1, 1, 1)$$

Complete characterization of the optimal (small) stroke that provides a prescribed displacement.

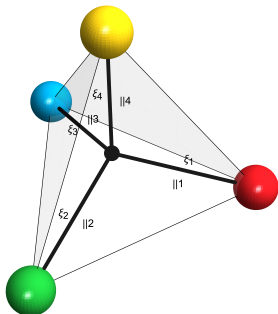
Optimal strokes



Optimal Plane Swimmer (small strokes)



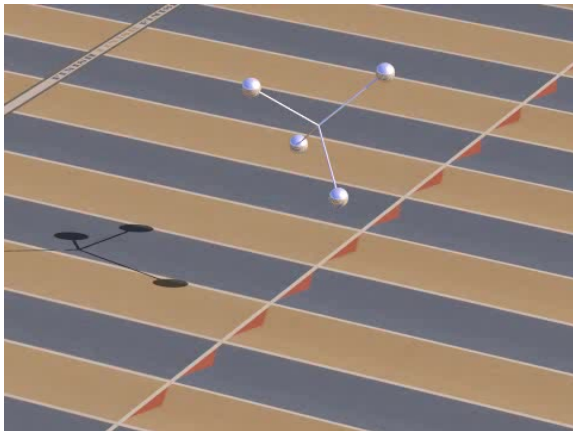
The 4 sphere swimmer



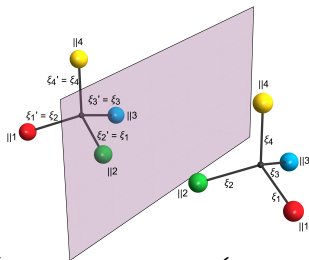
More involved:

- 4 controls
- 6 dimensions to control (3 translations, 3 rotations)

The 4 sphere swimmer



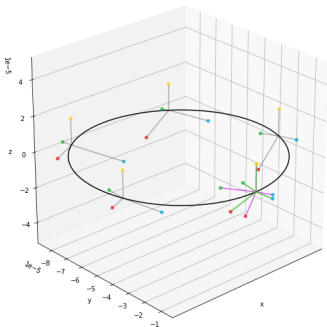
Same strategy...



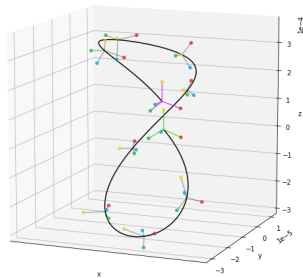
$$\left\{ \begin{array}{l} \Delta x = \tau_x \cdot \int_0^{2\pi} \delta \xi \wedge \dot{\delta} \xi dt + O(\epsilon^3) \\ \Delta y = \tau_y \cdot \int_0^{2\pi} \delta \xi \wedge \dot{\delta} \xi dt + O(\epsilon^3) \\ \Delta z = \tau_z \cdot \int_0^{2\pi} \delta \xi \wedge \dot{\delta} \xi dt + O(\epsilon^3) \end{array} \right. \quad \left\{ \begin{array}{l} \Delta R_1 = \tau_1 \cdot \int_0^{2\pi} \delta \xi \wedge \dot{\delta} \xi dt + O(\epsilon^3) \\ \Delta R_2 = \tau_2 \cdot \int_0^{2\pi} \delta \xi \wedge \dot{\delta} \xi dt + O(\epsilon^3) \\ \Delta R_3 = \tau_3 \cdot \int_0^{2\pi} \delta \xi \wedge \dot{\delta} \xi dt + O(\epsilon^3) \end{array} \right.$$

where $\tau_x, \tau_y, \tau_z, \tau_1, \tau_2, \tau_3$ are now... **bivectors** (explicit though)

2 optimal trajectories



Pure rotation along z



Translation along z and rotation along z

What changes?

- Complete characterization
- Optimal (small) strokes are described by

$$\xi(t) = \cos(t)u_1 + \sin(t)v_1 + \cos(2t)u_2 + \sin(2t)v_2$$

- Depending on the objective Δp one may have:
 - planar strokes ($u_2 = v_2 = 0$)
 - non planar strokes (general case)
 - infinitely many optimal strokes

Conclusion

- Complete understanding of optimal swimming (by shape deformation) for simple mechanisms
- Loop in a suitable space of deformations \Rightarrow moves the system following a Lie bracket
- Optimal gaits are optimal loops
- In the regime of small deformations, it is possible to characterize them